

UNIVERSITY OF  
**WATERLOO**



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# CS 115: Introduction to Computer Science

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# General Tree

- Binary trees can be used for a large variety of application areas. One limitation is the restriction on **the number of children**.
- What if there can be any number of children?
- How might we represent a node that can have up to three children?

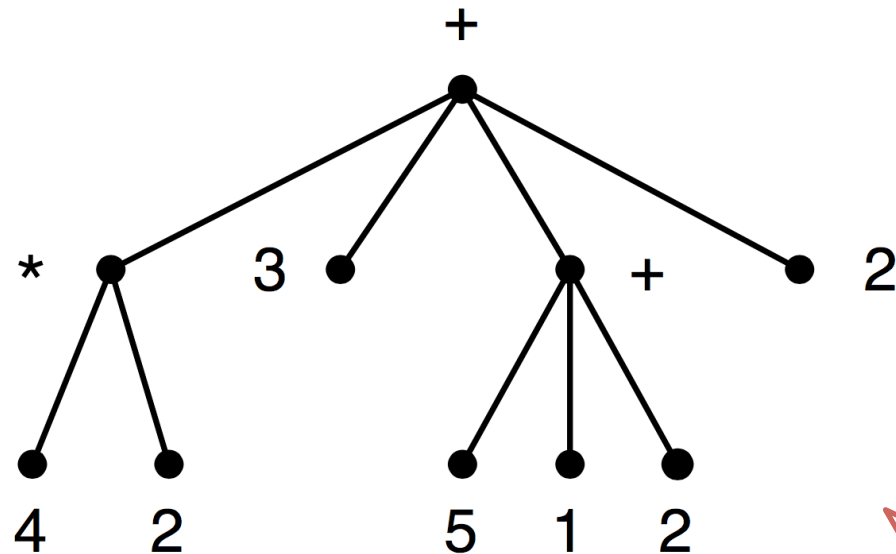
# General arithmetic expressions

- For binary arithmetic expressions, we formed binary trees.
- Racket expressions using the functions `+` and `*` can have an **unbounded number** of arguments.
- For **simplicity**, we will restrict the operations to `+` and `*`.

For example: `(+ (* 4 2) 3 (+ 5 1 2) 2)`

# Visualizing the arithmetic expression

We can visualize an arithmetic expression as a general tree.



$(+ (* 4 2) 3 (+ 5 1 2) 2)$

There are labels on all the nodes of the tree

# Structure definition of general arithmetic expressions

- For a binary arithmetic expression, we defined a structure with three fields: the **operation**, the **first argument**, and the **second argument**.
- For a general arithmetic expression, we define a structure with two fields: the **operation** and a **list of arguments** (which is a list of arithmetic expressions).
- We also need the data definition of a list of arithmetic expressions.

# Structure definition of general arithmetic expressions (cont.)

```
;; Binary arithmetic expression:  
(define-struct binode (op arg1 arg2))
```

```
(define-struct ainode (op args))
```

```
;; An Arithmetic expression Internal Node (AINode) is a
```

```
;; (make-ainode (anyof '* '+) (listof AExp))
```

```
;; An Arithmetic Expression (AExp) is one of:
```

```
;; * a Num
```

```
;; * an AINode
```



# General arithmetic expressions (cont.)

Examples of arithmetic expressions:

3

(make-ainode '+ (list 3 4))

(make-ainode '\* (list 3 4))

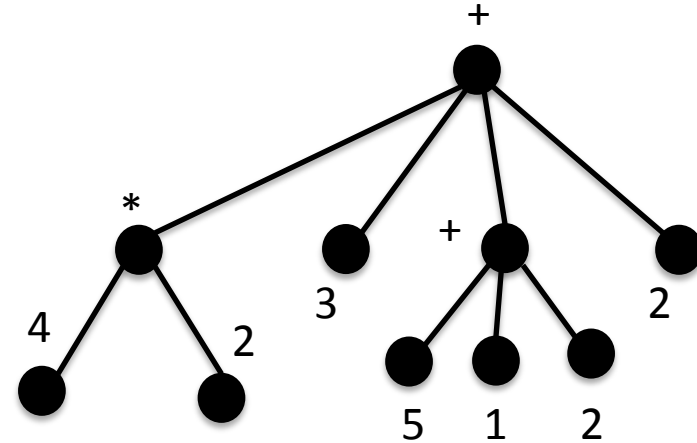
(make-ainode '+

(list (make-ainode '\* (list 4 2))

3

(make-ainode '+ (list 5 1 2))

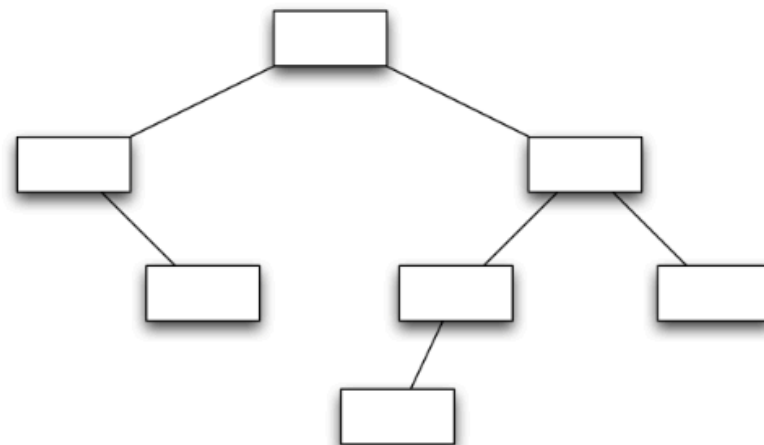
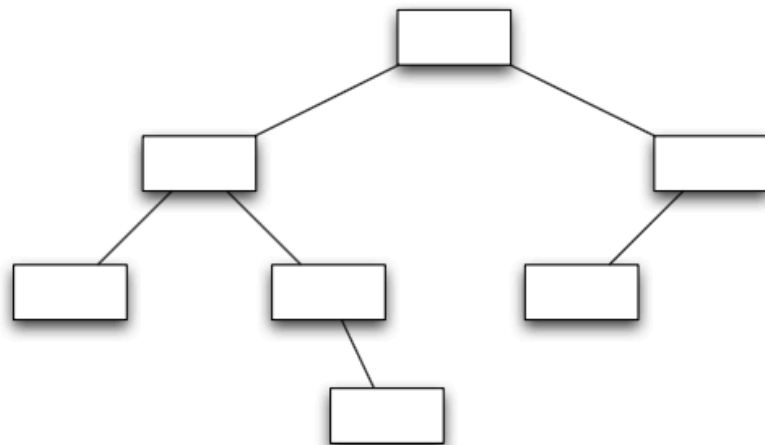
2))



It is also possible to have an operation and an empty list.

# Additional Exercises

Place the keys 1, 2, 3, 4, 5, 6, and 7 into the following trees so that the resulting trees are *binary search trees*.



# Mutual Recursion

- In computer science, **mutual recursion** is a form of recursion where two computational objects, such as functions or data types, are defined in terms of each other.
- Everything will be in pairs:  
data definitions, templates, functions.



# Mutual Recursion Example

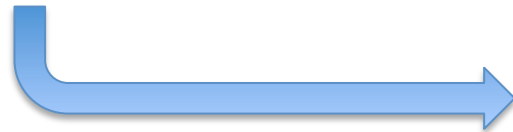
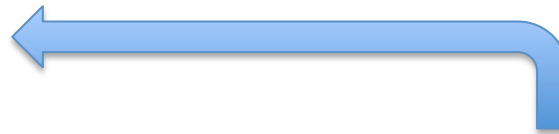
```
(define (F n)
```

```
(cond
```

```
[(>= 0 n) 1]
```

```
[else
```

```
(- n (M (sub1 n))))])
```



```
(define (M n)
```

```
(cond
```

```
[(>= 0 n) 0]
```

```
[else
```

```
(- n (F (sub1 n))))])
```



# Function `remainder-n`



Write a function `remainder-n` that consumes an `AExp` (in which all numbers are non-negative integers) and a positive integer `n`, and produces a new `AExp` in which all numbers have been replaced with their remainder when divided by `n`.

1. Check if the given `AExp` is number or not. `[(number? ex) (remainder ex n)]`
2. Start to create a new `AExp` by add the `op` into each node, then update the list. `(make-ainode (ainode-op ex)...`
3. Using `update-args` function will help to update `args`.

`(define (update-args exlist n)...`

1. Check if the list is `empty` or not. `[(empty? exlist) empty]`
2. Start to construct a new list with an updated version of the `args`.

`(cons (remainder-n (first exlist) n) (update-args (rest exlist) n))`

# Templates for arithmetic expressions

```
:: (define (my-aexp-fun ex)
:: (cond
::   [(number? ex) ...]
::   [else ... (ainode-op ex) ...
::             ... (my-listof-aexp-fun (ainode-args ex)) ... ]))
```

```
:: (define (my-listof-aexp-fun exlist)
:: (cond
::   [(empty? exlist) ...]
::   [else ... (my-aexp-fun (first exlist)) ...
::             ... (my-listof-aexp-fun (rest exlist)) ... ]))
```

# Alternate data definition

- In Module 6, we saw how a list could be used instead of a structure holding student information.
- Here we could use a similar idea to replace the structure `AINode` and the data definitions for `AExp` and `(listof AExp)`.
- Each expression is a list consisting of a **symbol** (the operation) and a **list of expressions**.

# Alternate data definition (cont.)

;; An Alternate arithmetic expression (AltAExp) is one of:

;; \* a Num

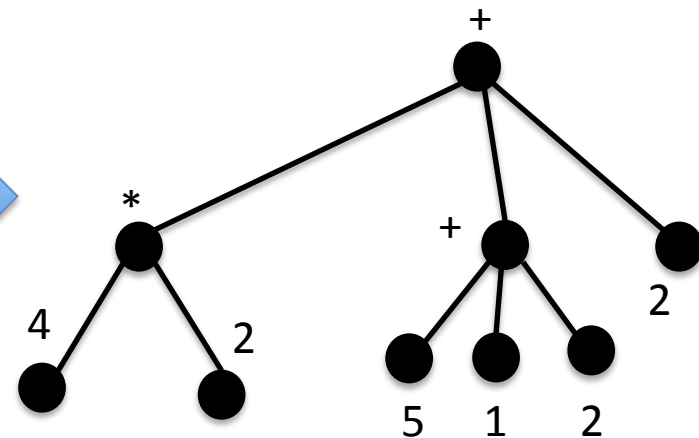
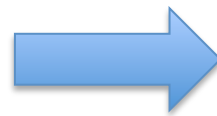
;; \* (cons (anyof '\* '+' ) (listof AltAExp))

;; Examples:

3

(list '+ 3 4)

(list '+  
    (list '\* 4 2)  
    (list '+ 5 1 2)  
    2)



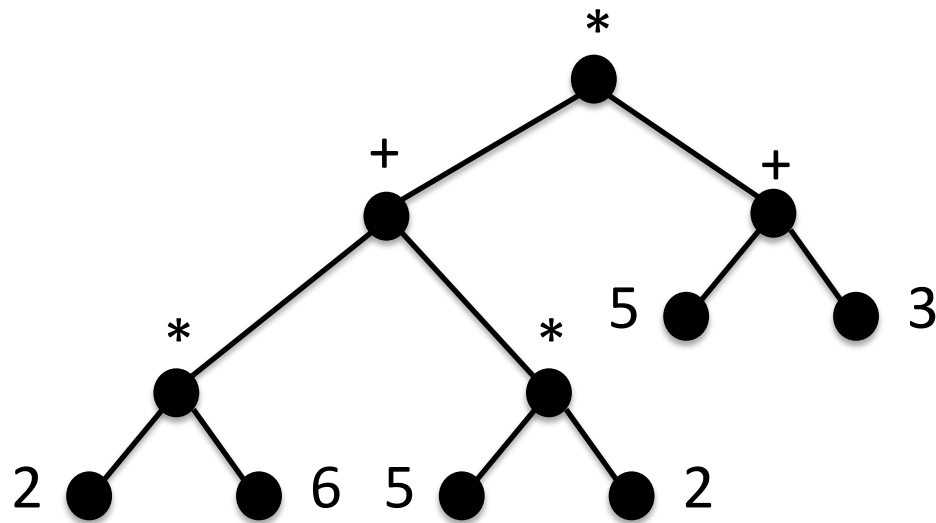
# Templates for AltAExp and (listof AltAExp)

```
:: (define (my-altaexp-fun ex)
:: (cond
:: [(number? ex) ...]
:: [else ... (first ex) ...
::      ... (my-listof-altaexp-fun (rest ex)) ... ]))
```

```
:: (define (my-listof-altaexp-fun exlist)
:: (cond
:: [(empty? exlist) ...]
:: [else ... (my-altaexp-fun (first exlist)) ...
::      ... (my-listof-altaexp-fun (rest exlist)) ... ]))
```

```
:: (define (my-aexp-fun ex)
:: (cond
:: [(number? ex) ...]
:: [else ... (ainode-op ex) ...
::      ... (my-listof-aexp-fun (ainode-args ex)) ... ]))
:: (define (my-listof-aexp-fun exlist)
:: (cond
:: [(empty? exlist) ...]
:: [else ... (my-aexp-fun (first exlist)) ...
::      ... (my-listof-aexp-fun (rest exlist)) ... ]))
```

# An example



$((2 * 6) + (5 * 2)) * (5 + 3)$

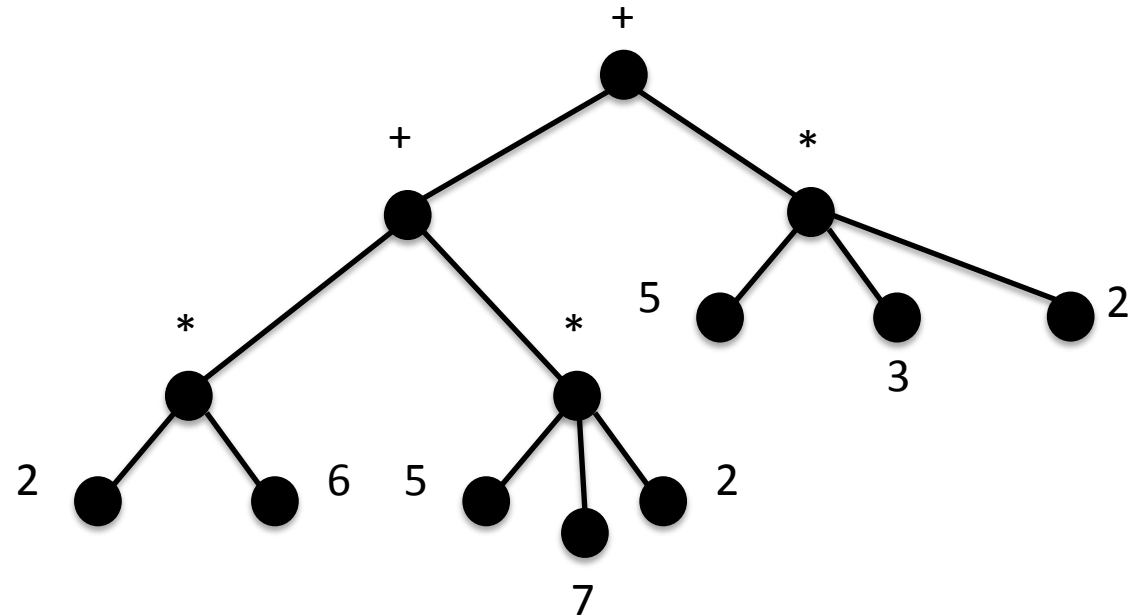
```

(make-binode '*
  (make-binode '+
    (make-binode '* 2 6)
    (make-binode '* 5 2))
  (make-binode '+ 5 3))
  
```

```

(list '*
  (list '+
    (list '* 2 6)
    (list '* 5 2))
  (list '+ 5 3))
  
```

# Another example



```
(list '+  
  (list '+  
    (list '* 2 6)  
    (list '* 5 7 2))  
  (list '* 5 3 2) )
```

# Some uses of general trees

The contents of organized text and web pages can be stored as a general list.

```
(list 'chapter
      (list 'section
            (list 'paragraph "This is the first sentence." "This is
the second sentence.")
            (list 'paragraph "We can continue in this manner."))
      (list 'section . . . )
      ...
)
```

# Some uses of general trees (cont.)

```
(list 'webpage
      (list 'title "CS 115: Introduction to Computer Science 1")
      (list 'paragraph "For a course description,"
              (list 'link "click here." "desc.html") "Enjoy the
                                                           course!")
      (list 'horizontal-line)
      (list 'paragraph "(Last modified yesterday.)"))
```

In lab, you will develop templates and write functions for general trees.

# Additional Exercise

```
(define-struct node (key val left right))  
;; A binary search tree (bst) is either:  
;; - empty or  
;; - a structure (make-node k v lft rgt) where  
;; * k is an integer key,  
;; * v is a string value, and ...
```

- Write the function *sum-leaves* that consumes an **BT** and produces the **sum of all the values in BT**. The sum of the leaves in an empty tree is 0.
- Write the function *min-key*. It consumes a non-empty *bst* and produces the **smallest key** it contains. Your function must not visit every node in the tree.

