*A summary of **GMCR+** features with a comparison of different DSSs tailored for GMCR*

		GMCR I (or GMCA)	GMCR II	GMCR+
General Features	Year of Development	1990	1999	2014
	Environment	Windows	Windows	Universal (Windows, Mac, Linux)
	Programming Language	C Language	C Language	Python and JavaScript
	Results	Plain Text	Table	Various reporting styles (Graphs, tables, and insightful text)
	Program Capacity	Two-player models: 200 states Multi-player models: 100 states	600 states	Unlimited states*
	Solution Concepts	Nash, GMR, SMR, SEQ	Nash, GMR, SMR, SEQ	Nash, GMR, SMR, SEQ, SIM
	User Friendly (System-User Interaction)	✘ (Requires ASCII input file in a required format)	✔	✔
Input Capabilities	Option Form	✘	✔	✔
	Preferences Prioritization Input	✘	✔	✔
	Graphical User Interface	✘	✔	✔
	Infeasible States Removal	✘	✔	✔
	Handles Reversibility	✘	✔	✔
	Handles Intransitive Preferences	✘	✘	✔
Output Capabilities	Stability Explanation	✘	✘	✔
	Categorization of Equilibria	✘	✘	✔
	Interactive Status Quo Analysis	✘	✘	✔
	Graph Drawing	✘	✘	✔
	Interactive Graphs	✘	✘	✔
	Advanced Coalition Analysis	✘	✘	✔
Inverse GMCR	Inverse GMCR Capability	✘	✘	✔
	Post Analysis Capabilities	✘	✘	✔
	Scenario/Strategy Suggestion	✘	✘	✔
Design	Modular Design (Expandable to add new advancements)	✘	✘	✔

* Depending on the machine memory and processing power.